Optimization Methods Seminar Principles of Data Mining and Learning Algorithms

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Outline

- Gradient-Based Optimization (4.3)
- Constrained Optimization (4.4)
- Example: Linear Least Squares (4.4)
- Gradient-Based Learning (6.2)
- Back-Propagation Algorithms (6.5)

Gradient-Based Optimization

Gradient-Based Optimization

- Optimization methods widely used for deep learning algorithms
- Given $f : \mathbb{R}^n \to \mathbb{R}$ find $x^* := \underset{x \in \mathbb{R}^n}{\operatorname{argmin}} f(x)$
- Idea: Start at initial value x₀ and iteratively move in direction of steepest descent u until convergence.
- **b** Update $x_{i+1} \leftarrow x_i + \varepsilon u$
 - ▶ how to find *u*?
 - how to find stepsize ε?



Figure: https://www.hackerearth.com/blog/developers/ 3-types-gradient-descent-algorithms-small-large-data-sets/

Gradient and directional Derivative

- ▶ Partial derivative $\frac{\partial}{\partial x_i} f(x)$: derivative of f w.r.t. x_i
- Gradient $\nabla_x f(x) := \left(\frac{\partial}{\partial x_1} f(x), \dots, \frac{\partial}{\partial x_n} f(x)\right)^{\mathsf{T}}$
- Directional derivative in direction u:
 - $\frac{\partial}{\partial \alpha} f(x + \alpha u)$ evaluated at $\alpha = 0$
 - Equal to $u^{\mathsf{T}} \nabla_x f(x)$
 - ▶ Want to find direction *u* with minimal directional derivative to minimize *f*.
- \rightarrow Find argmin $u^{\mathsf{T}} \nabla_x f(x)$. $u, \|u\| = 1$

Direction of Steepest Descent

$$\underset{u,\|u\|=1}{\operatorname{argmin}} u^{\mathsf{T}} \nabla_x f(x) = \underset{u,\|u\|=1}{\operatorname{argmin}} \|u\|_2 \|\nabla_x f(x)\|_2 \cos(\alpha)$$
$$= \underset{u,\|u\|=1}{\operatorname{argmin}} \cos(\alpha)$$

•
$$\alpha$$
: angle between u and $\nabla_x f(x)$

 cos(α) minimized when u points in opposite direction of gradient

$$\blacktriangleright x_{i+1} = x_i - \epsilon \nabla f(x)$$

Jacobian Matrix

• Given
$$f : \mathbb{R}^n \to \mathbb{R}^m$$

• f consists of m functions $f_1, \ldots, f_m : \mathbb{R}^n \to \mathbb{R}$

$$f(x) = \begin{bmatrix} f_1(x) \\ \dots \\ f_m(x) \end{bmatrix}^{\mathsf{T}}$$

▶ Jacobian Matrix: $J \in \mathbb{R}^{m \times n}$, $(J)_{i,j} = \frac{\partial f_i}{\partial x_j}$

$$\rightarrow J = \begin{bmatrix} | & | \\ \nabla_x f_1 & \dots & \nabla_x f_m \\ | & | \end{bmatrix}^{\mathsf{T}}$$

Hessian Matrix

- Contains all partial second order derivatives
- \blacktriangleright Curvature of f

$$\blacktriangleright \ H \in \mathbb{R}^{n \times n}, \ H(f)(x)_{i,j} := \frac{\partial}{\partial x_i \partial x_j} f(x)$$

- \rightarrow Second order derivative in direction u at x: $u^{\intercal}H(f)(x)u$
- \rightarrow Symmetric for continous derivatives
- $\rightarrow u^{{\scriptscriptstyle\mathsf{T}}} H(f)(x) u$ weighted average of eigenvalues

Optimal Stepsize ε

Second order Taylor Approximation:

► Let
$$g := \nabla_x f(x^{(i)}), H := H(f)(x^{(i)})$$

$$f(x^{(i+1)}) \approx f(x^{(i)}) + (x^{(i+1)} - x^{(i)})g$$

$$+ \frac{1}{2}(x^{(i+1)} - x^{(i)})^{\mathsf{T}}H(x^{(i+1)} - x^{(i)})$$

$$= f(x^{(i)}) - \varepsilon g^{\mathsf{T}}g + \frac{1}{2}\varepsilon^2 g^{\mathsf{T}}Hg$$

▶ When $g^{\mathsf{T}}Hg$ is 0 or negative increase ε ▶ When $g^{\mathsf{T}}Hg$ is positive set $\varepsilon^* = \frac{g^{\mathsf{T}}g}{g^{\mathsf{T}}Hg}$

Issues of Gradient Descent

- Ill-conditioned Hessian leads to poorly performing gradient descent
- Condition $\kappa(H) = \left| \frac{\lambda_{max}}{\lambda_{min}} \right|$ shows how much second derivatives differ from each other.
- Fast increase of derivative in one direction, slow decrease in another.
- \rightarrow Solve problems by using Newton's Method

Newton's Method

Second order Taylor approximation of f:

$$f(x^{(i+1)}) \approx f(x^{(i)}) + (x - x^{(i)})^{\mathsf{T}} \nabla_x f(x^{(i)}) + \frac{1}{2} (x - x^{(i)})^{\mathsf{T}} H(f)(x^{(i)})(x - x^{(i)})$$

 \rightarrow Optimal: $x^{(i+1)} = x^{(i)} - H(f)(x^{(i)})^{-1} \nabla_x f(x^{(i)})$

Constrained Optimization

Constrained Optimization

• Minimize $f : \mathbb{R}^n \to \mathbb{R}$ with additional conditions

► Constraints:
$$g_i(x) \leq 0$$
 for $i = 1, ..., m$
 $h_i(x) = 0$ for $j = 1, ..., k$
 $g_i, h_j : \mathbb{R}^n \to \mathbb{R}$

- Idea: Translate into unconstrained problem.
- KKT-approach:

► Lagrangian
$$\mathcal{L}(x, \lambda, \mu) := f(x) + \sum_i \lambda_i g_i(x) + \sum_j \mu_j h_j(x)$$

 $\lambda \in \mathbb{R}^m_{\geq 0}, \ \mu \in \mathbb{R}^k$
► Find $\min_x \max_{\mu} \max_{\lambda,\lambda \geq 0} \mathcal{L}(x, \lambda, \mu)$

Necessary Conditions for local Minimum

Want to find
$$(x^*,\lambda^*,\mu^*)$$
 s.t.

All constraints are satisfied.

$$\triangleright \nabla_x \mathcal{L}(x^*, \lambda^*, \mu^*) = 0$$

$$\blacktriangleright \ \lambda_i^* \ge 0, \ \lambda_i^* g_i(x^*) = 0 \text{ for } i = 1, ..., m$$

Example: Linear Least Squares

Example: Least Linear Squares

Minimize $f(x) = \frac{1}{2} ||Ax - b||^2$, $f : \mathbb{R}^n \to \mathbb{R}$, $A \in \mathbb{R}^{m \times n}$, $b \in \mathbb{R}^m$

- Gradient descent: $-\nabla_x f(x) = A^{\intercal}(Ax b)$
- Newton's method: Converges in 1 step.
- ► KKT-approach: Suppose $x^{\mathsf{T}}x \leq 1$ $\rightarrow \mathcal{L}(x,\lambda) = f(x) + \lambda(x^{\mathsf{T}}x - 1)$ $\rightarrow x^* = (A^{\mathsf{T}}A + 2\lambda I)^{-1}A^{\mathsf{T}}b$

Gradient-Based Learning

Deep Feedforward Networks

- A deep feedforward network, feedforward neural network or multilayer perceptron (MLP) is the quintessential deep learning model.
- **Goal**: approximate some function f^*
- Feedforward network defines a mapping y = f(x; θ) and learns parameter θ with best approximation.
- ► typically represented by a composition of functions f(x) = f₃(f₂(f₁(x)))
 - ▶ f_i: i-th layer,
 - last layer: output layer



Figure: https://medium.com/@AI_with_Kain/ understanding-of-multilayer-perceptron-mlp-8f179c4a135f

Gradient-Based Learning: Motivation

- High descriptive power of neural networks leads to more complicated loss functions which are generally nonconvex.
- Minimizing nonconvex functions typically involves an iterative, gradient-based approach.
 - no global convergence guarantee
 - sensitive to starting point
 - might stop at a local minimum

Task:

- choose cost function
- find representation of output according to the model
- compute gradient efficiently

Cost Functions

- Most cases: parametric model defines distribution $p(y|x;\theta)$, we use the principle of maximum likelihood.
- Equivalent to: minimizing cross-entropy between training data and model distribution:

$$J(\theta) = -\mathbb{E}_{x, y \sim \hat{p}_{\mathsf{data}}} \log p_{\mathsf{model}}(y|x)$$

- θ : model parameter
- \hat{p}_{data} : empirical distribution w.r.t. training data

Specifying a model automatically determines the cost function

Output Units

Setting:

- feedworward network produces hidden features $h = f(x; \theta)$.
- output layer then has to transform h to an appropriate result (w.r.t. to the task)

Output Units

Example 1: Sigmoid Units for Bernoulli Output Distributions

- Predict value of **binary** variable y.
- Neural net needs to predict P(y = 1 | x), i.e. output needs to lie in [0, 1].

Possible solution:

use linear unit and threshold its value:

 $P(y = 1 \mid x) = \max\{0, \min\{1, w^{\mathsf{T}}h + b\}\}$

bad idea for gradient descent since gradient is 0 for values outside of [0, 1]

Better solution:

• compute $z = w^{\mathsf{T}}h + b$ in linear layer, output:

$$P(y=1 \mid x) = \sigma(z),$$

where $\sigma(x) = \frac{1}{1 + \exp(-x)}$ "logistic sigmoid function":



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Sigmoid Units for Bernoulli Output Distributions

Motivation of sigmoid function, $\sigma(x) = \frac{1}{1 + \exp(-x)}$:

- **Goal**: define a probability distribution P(y) using $z = w^{\mathsf{T}}h + b$
- Start from an unnormalized distribution $\tilde{P}(y)$ and the assumption $\log \tilde{P}(y) = yz$.

$$\begin{split} \dot{P}(y) &= \exp(yz), \\ P(y) &= \frac{\exp(yz)}{\sum_{y'=0,1} \exp(y'z)}, \\ P(y) &= \sigma((2y-1)z). \end{split}$$

Cost function for maximum likelihood learning:

$$J(\theta) = -\log P(y|x)$$

= $-\log \sigma((2y-1)z)$
= $\zeta((1-2y)z).$

• $\zeta(x) = \log(1 + \exp(x))$ "softplus function"



- J(θ) has good properties for gradient descent:
 y = 1: ζ(−z) saturates for very positive z
 - y = 0: $\zeta(z)$ saturates for very negative z

Output Units

Example 2: Softmax Units for Multinoulli Output Distributions

- Generalize to the case of a discrete variable y with n values, i.e. produce a vector ŷ with ŷ_i = P(y = i|x).
- Approach: a linear layer predicts unnormalized log-probabilities:

$$z = W^{\mathsf{T}}h + b,$$

$$z_i = \log \tilde{P}(y = i|x).$$

output:

$$\hat{y}_i = \operatorname{softmax}(z)_i = \frac{\exp(z_i)}{\sum_j \exp(z_j)}$$

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Maximum likelihood training:

Maximizing log-likelihood:

$$\log P(y = i | x) = \log \operatorname{softmax}(z)_i$$
$$= \log \frac{\exp(z_i)}{\sum_j \exp(z_j)}$$
$$= z_i - \log \sum_j \exp(z_j)$$

►
$$log \sum_{j} exp(z_j) \approx max_j z_j$$

- Incorrect answers (i.e. small z_i on the correct classification i) are penalized the most.
- If the correct answer y = i has the highest input, i.e. z_i = max_j z_j both terms roughly cancel.

Back-Propagation Algorithms

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Back-Propagation Algorithms

- Feedforward neural network: assigns $x \mapsto \hat{y}$
- Want to minimize cost function $J(\theta)$
- Back-Propagation: computes $\nabla_{\theta} f(x; \theta)$ for given $f: \mathbb{R}^n \to \mathbb{R}$ by letting information flow backwards through network
- \rightarrow Compute $\nabla_{\theta} J(\theta)$ this way.

Computational Graphs

Nodes: represent variables **Edges:** represent operations (simple functions)

Example: C = f(A, B) = AB



Chain Rule of Calculus

▶ n-dim: $f : \mathbb{R}^n \to \mathbb{R}^m, \ g : \mathbb{R}^m \to \mathbb{R}$ $\to \frac{\partial z}{\partial x_i} = \sum_{j=1}^m \frac{\partial z}{\partial y_j} \frac{\partial y_j}{\partial x_i}$

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Example: Back-Propagation

$$x = f(x), \ y = g(x), \ z = h(y)$$

$$G: \qquad \underbrace{ \begin{array}{c} g \\ \hline \end{array}} \underbrace{ f \\ \hline \end{array}} \underbrace{ g \\ \hline \end{array} \underbrace{ \begin{array}{c} g \\ \hline \end{array}} \underbrace{ y \\ \hline \end{array}} \underbrace{ h \\ \hline \end{array} \underbrace{ z \\ \hline \end{array}} \underbrace{ \begin{array}{c} \partial z \\ \partial x \\ \hline \end{array}} \underbrace{ \begin{array}{c} \partial z \\ \partial x \\ \hline \end{array}} \underbrace{ \begin{array}{c} \partial y \\ \partial x \\ \hline \end{array}} \underbrace{ \begin{array}{c} \partial z \\ \partial y \\ \hline \end{array}} \underbrace{ \begin{array}{c} \partial z \\ \partial z \\ \hline \end{array}} \underbrace{ \begin{array}{c} \partial z \\ \partial z \\ \hline \end{array}} \underbrace{ \begin{array}{c} \partial z \\ \partial z \\ \hline \end{array}} \underbrace{ \begin{array}{c} \partial z \\ \partial z \\ \partial z \\ \hline \end{array}} \underbrace{ \begin{array}{c} \partial z \\ \partial z \\ \partial z \\ \hline \end{array}} \underbrace{ \begin{array}{c} \partial z \\ \partial z \\ \partial z \\ \hline \end{array}} \underbrace{ \begin{array}{c} \partial z \\ \partial z \\ \partial z \\ \hline \end{array}} \underbrace{ \begin{array}{c} \partial z \\ \partial z \\ \partial z \\ \hline \end{array}} \underbrace{ \begin{array}{c} \partial z \\ \partial z \\ \partial z \\ \hline \end{array}} \underbrace{ \begin{array}{c} \partial z \\ \partial z \\ \partial z \\ \hline \end{array}} \underbrace{ \begin{array}{c} \partial z \\ \partial z \\ \partial z \\ \hline \end{array}} \underbrace{ \begin{array}{c} \partial z \\ \partial z \\ \partial z \\ \hline \end{array}} \underbrace{ \begin{array}{c} \partial z \\ \partial z \\ \partial z \\ \partial z \\ \hline \end{array}} \underbrace{ \begin{array}{c} \partial z \\ \end{array}} \underbrace{ \begin{array}{c} \partial z \\ \partial z$$

 $\rightarrow \frac{\partial z}{\partial w} = \frac{\partial z}{\partial y} \frac{\partial y}{\partial x} \frac{\partial x}{\partial w}$

Back-Propagation in Fully Connected MLP's

Algorithm Forward Propagation

Input Network with depth l, (x, y), $W^{(i)}$, $b^{(i)}$ for i = 1, ..., l1: $h^{(0)} = x$ 2: for i = 1, ..., l do 3: $a^{(i)} \leftarrow W^{(i)}h^{(i-1)} + b^{(i)}$ 4: $h^{(i)} \leftarrow f(a^{(i)})$ 5: end for 6: $\hat{y} \leftarrow h^{(l)}$ 7: $J \leftarrow L(\hat{y}, y) + \lambda \Omega(\theta)$

Back-Propagation in Fully Connected MLP's

Algorithm Back-Propagation

1:
$$g \leftarrow \nabla_{\hat{y}} J = \nabla_{\hat{y}} L(\hat{y}, y)$$

2: for $i = l, \dots, 1$ do
3: $g \leftarrow \nabla_{a^{(i)}} J = f'(a^{(i)})^{\intercal} g$
4: $\nabla_{b^{(i)}} J \leftarrow g + \lambda \nabla_{b^{(i)}} \Omega(\theta)$
5: $\nabla_{W^{(i)}} J \leftarrow g h^{(i-1)^{\intercal}} + \lambda \nabla_{W^{(i)}} \Omega(\theta)$
6: $g \leftarrow \nabla_{h^{(i-1)}} J = W^{(i)^{\intercal}} g$
7: end for

 \rightarrow Computation effort linear in number of edges

Example: Back-Propagation for MLP Training

Want to compute $abla_{W^{(1)}}J, \
abla_{W^{(2)}}J$



$$\begin{array}{l} \rightarrow \ \nabla_{W^{(2)}}J = \nabla_{U^{(2)}}JH^{\mathrm{T}} \\ \rightarrow \ \nabla_{W^{(1)}}J = \nabla_{U^{(1)}}Jx^{\mathrm{T}} \end{array} \end{array}$$

Thank you for your attention!

References

Goodfellow, I., Bengio, Y., and Courville, A. (2016). *Deep Learning*. MIT Press. http://www.deeplearningbook.org.