## Recurrent Neural Networks

Seminar Principles of Data Mining and Learning Algorithms

Gular Shukurova Sheikh Mastura Farzana

#### **Outline**



#### Unfolding Computational Graphs

● Expressing a recurrent computation into a computational graph

$$
\boldsymbol{s}^{(t)} = f(\boldsymbol{s}^{(t-1)};\boldsymbol{\theta})
$$

For t=3

$$
\mathbf{s}^{(3)} = f(\mathbf{s}^{(2)}; \boldsymbol{\theta}) \n= f(f(\mathbf{s}^{(1)}; \boldsymbol{\theta}); \boldsymbol{\theta}).
$$

#### Example



Figure: (left) Circuit Diagram, (right) unfolded computational graph, each node associated to a single timestep.

Reference: Ian Goodfellow, Yoshua Bengio, and Aaron Courville. Deep Learning. http://www.deeplearningbook.org. MIT Press, 2016.

#### **Computation**

Rewriting the equation from previous slide with h(t):

$$
\boldsymbol{h}^{(t)} = f(\boldsymbol{h}^{(t-1)}, \boldsymbol{x}^{(t)}; \boldsymbol{\theta})
$$

The unfolded recurrence after t steps represented with a function g(t):

$$
\mathbf{h}^{(t)} = g^{(t)}(\mathbf{x}^{(t)}, \mathbf{x}^{(t-1)}, \mathbf{x}^{(t-2)}, \dots, \mathbf{x}^{(2)}, \mathbf{x}^{(1)})
$$
  
=  $f(\mathbf{h}^{(t-1)}, \mathbf{x}^{(t)}; \boldsymbol{\theta}).$ 

#### Recurrent Neural Networks

- **Recurrent Neural Networks (RNNs)** are a class of neural networks for processing sequential data.
- RNNs use **feedback loops** to process a sequence of data that allow information to persist.
- Reducing the complexity of parameters by **parameter sharing**
- A powerful tool in applications like text processing, speech recognition, language translation and DNA sequences, where the output depends on the previous computations.

#### RNNs by examples

● Example #1



#### <span id="page-7-0"></span>RNNs by examples (cont)

● Forward propagation, *t*∊*[1, ]*:

$$
\begin{array}{rcl}\n\boldsymbol{a}^{(t)} & = & \boldsymbol{b} + \boldsymbol{W} \boldsymbol{h}^{(t-1)} + \boldsymbol{U} \boldsymbol{x}^{(t)}, \\
\boldsymbol{h}^{(t)} & = & \tanh(\boldsymbol{a}^{(t)}), \\
\boldsymbol{o}^{(t)} & = & \boldsymbol{c} + \boldsymbol{V} \boldsymbol{h}^{(t)}, \\
\hat{\boldsymbol{y}}^{(t)} & = & \text{softmax}(\boldsymbol{o}^{(t)}),\n\end{array}
$$

• Total loss:  
\n
$$
L\left(\{\boldsymbol{x}^{(1)}, \ldots, \boldsymbol{x}^{(\tau)}\}, \{\boldsymbol{y}^{(1)}, \ldots, \boldsymbol{y}^{(\tau)}\}\right)
$$
\n
$$
= \sum_{t} L^{(t)} \log p_{\text{model}}\left(y^{(t)} | \{\boldsymbol{x}^{(1)}, \ldots, \boldsymbol{x}^{(t)}\}\right)
$$

RNNs by examples (cont)





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#### Teacher Forcing

● Conditional maximum likelihood criterion:

$$
\begin{aligned} &\log p\left(\bm{y}^{(1)}, \bm{y}^{(2)} \mid \bm{x}^{(1)}, \bm{x}^{(2)}\right) \\ =&\log p\left(\bm{y}^{(2)} \mid \bm{y}^{(1)}, \bm{x}^{(1)}, \bm{x}^{(2)}\right) + \log p\left(\bm{y}^{(1)} \mid \bm{x}^{(1)}, \bm{x}^{(2)}\right) \end{aligned}
$$

- Advantage: to avoid **BPTT** in models that lack hidden-to-hidden connections
- Disadvantage: works poorly in **open-loop** mode
	- In this case the kind of inputs that it will see during training time could be quite different from that it will see at test time

#### **Teacher Forcing (cont)**





 $\operatorname{\mathsf{Test}}$  time

from  $11$ 

#### Computing the gradient

Based on equations on slide 5  $\bullet$ 

$$
\left(\nabla_{\mathbf{o}^{(t)}}L\right)_i = \frac{\partial L}{\partial o_i^{(t)}} = \frac{\partial L}{\partial L^{(t)}}\frac{\partial L^{(t)}}{\partial o_i^{(t)}} = \hat{y}_i^{(t)} - \mathbf{1}_{i=y^{(t)}}
$$

 $L$ 

$$
\bullet \quad t = \tau: \qquad \qquad \nabla_{\pmb{h}^{(\tau)}} L = \pmb{V}^\top \nabla_{\pmb{o}^{(\tau)}}
$$

• 
$$
t \in [\tau-1, 1]
$$
  
\n
$$
\nabla_{\mathbf{h}^{(t)}} L = \left(\frac{\partial \mathbf{h}^{(t+1)}}{\partial \mathbf{h}^{(t)}}\right)^{\top} (\nabla_{\mathbf{h}^{(t+1)}} L) + \left(\frac{\partial \mathbf{o}^{(t)}}{\partial \mathbf{h}^{(t)}}\right)^{\top} (\nabla_{\mathbf{o}^{(t)}} L)
$$
\n
$$
= \mathbf{W}^{\top} \text{diag}\left(1 - \left(\mathbf{h}^{(t+1)}\right)^2\right) (\nabla_{\mathbf{h}^{(t+1)}} L) + \mathbf{V}^{\top} (\nabla_{\mathbf{o}^{(t)}} L)
$$

Computing the gradient (cont)

$$
\nabla_{\mathbf{c}} L = \sum_{t} \left( \frac{\partial \mathbf{o}^{(t)}}{\partial \mathbf{c}} \right)^{\top} \nabla_{\mathbf{o}^{(t)}} L = \sum_{t} \nabla_{\mathbf{o}^{(t)}} L,
$$
\n
$$
\nabla_{\mathbf{b}} L = \sum_{t} \left( \frac{\partial \mathbf{h}^{(t)}}{\partial \mathbf{b}^{(t)}} \right)^{\top} \nabla_{\mathbf{h}^{(t)}} L = \sum_{t} \text{diag} \left( 1 - \left( \mathbf{h}^{(t)} \right)^{2} \right) \nabla_{\mathbf{h}^{(t)}} L,
$$
\n
$$
\nabla_{\mathbf{V}} L = \sum_{t} \sum_{i} \left( \frac{\partial L}{\partial o_{i}^{(t)}} \right) \nabla_{\mathbf{V}^{(t)}} o_{i}^{(t)} = \sum_{t} \left( \nabla_{\mathbf{o}^{(t)}} L \right) \mathbf{h}^{(t) \top},
$$
\n
$$
\nabla_{\mathbf{W}} L = \sum_{t} \sum_{i} \left( \frac{\partial L}{\partial h_{i}^{(t)}} \right) \nabla_{\mathbf{W}^{(t)}} h_{i}^{(t)}
$$
\n
$$
= \sum_{t} \text{diag} \left( 1 - \left( \mathbf{h}^{(t)} \right)^{2} \right) \left( \nabla_{\mathbf{h}^{(t)}} L \right) \mathbf{h}^{(t-1) \top},
$$
\n
$$
\nabla_{\mathbf{U}} L = \sum_{t} \sum_{i} \left( \frac{\partial L}{\partial h_{i}^{(t)}} \right) \nabla_{\mathbf{U}^{(t)}} h_{i}^{(t)}
$$
\n
$$
= \sum_{t} \text{diag} \left( 1 - \left( \mathbf{h}^{(t)} \right)^{2} \right) \left( \nabla_{\mathbf{h}^{(t)}} L \right) \mathbf{x}^{(t) \top},
$$

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#### RNN as Directed Graphical Models

- **•** Ignoring the hidden units
- inefficient



#### RNN as Directed Graphical Models (cont)

very efficient parametrization  $\bullet$ 



#### RNN as Directed Graphical Models (cont)

#### • Determining the length of the sequence

- Special symbol at the end of the sequence
- extra Bernoulli output
- $\circ$  Predicting sequence length  $\tau$

#### Modeling Sequences Conditioned on Context

• A single vector as input



### Modeling Sequences Conditioned on Context (cont)

● A sequence of vectors as input



#### Long Term Dependencies

- Vanishing and exploding gradients in long-term propagation.
- Exponentially smaller magnitude of gradient for long term dependencies.
- Gradient based optimization is difficult.

Why do we want longterm dependencies?

 $\mathbf{I}$ France French speak fluent Ι grew in up  $\cdot$  . . . . .  $\mathbf{h}_1$  $\mathbf{h}_n$  $\mathbf{h}_2$  $\mathbf{h}_3$  $\mathbf{h}_4$  $\mathbf{h}_5$  $\mathbf{x}_1$  $\mathbf{x}_2$  $\mathbf{x}_3$  $\mathbf{x}_4$  $\mathbf{x}_5$  $\mathbf{x}_n$ 

Reference: RNNII, DLVR, Lecture by Dr. Michael Weinmann, Informatik, University of Bonn

# Long Short Term Memory (LSTM)



Figure: LSTM recurrent network cell block diagram. Reference: RNNII, DLVR, Lecture by Dr. Michael Weinmann, Informatik, University of Bonn



#### Figure: LSTM with gate equations.

The LSTM is a differentiable memory cell. We have now three gates: an input gate  $i^{(t)}$ , a forgetting gate  $f^{(t)}$  and an output gate  $o^{(t)}$ :

$$
\begin{aligned} \boldsymbol{i}^{(t)} &= g_i(\boldsymbol{h}^{(t-1)}, \boldsymbol{x}^{(t)}; \boldsymbol{\theta}_i) \\ \boldsymbol{f}^{(t)} &= g_f(\boldsymbol{h}^{(t-1)}, \boldsymbol{x}^{(t)}; \boldsymbol{\theta}_f) \\ \boldsymbol{o}^{(t)} &= g_o(\boldsymbol{h}^{(t-1)}, \boldsymbol{x}^{(t)}; \boldsymbol{\theta}_o) \end{aligned}
$$

We now define a memory cell  $c^{(t)}$  by gating previous memory and new content

$$
\boldsymbol{c}^{(t)} = \boldsymbol{f}^{(t)} \cdot \boldsymbol{c}^{(t-1)} + \boldsymbol{i}^{(t)} \cdot \tanh(\boldsymbol{a}^{(t)}) \quad \text{where} \quad \boldsymbol{a}^{(t)} = \boldsymbol{b} + \boldsymbol{W} \boldsymbol{h}^{(t-1)} + \boldsymbol{U} \boldsymbol{x}^{(t)}.
$$

The final hidden state is a gated activation of the memory cell:

$$
\boldsymbol{h}^{(t)}_{\text{LSTM}} = \boldsymbol{o}^{(t)} \cdot \tanh \boldsymbol{c}^{(t)}.
$$

Gated Recurrent Unit



<span id="page-24-0"></span>

- [1] Ian Goodfellow, Yoshua Bengio, and Aaron Courville. Deep Learning. <http://www.deeplearningbook.org>. MIT Press, 2016.
- [2] RNNII, DLVR, Lecture by Dr. Michael Weinmann, Informatik, University of Bonn