# **Recurrent Neural Networks**

Seminar Principles of Data Mining and Learning Algorithms

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### Outline

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#### **Unfolding Computational Graphs**

• Expressing a recurrent computation into a computational graph

$$\boldsymbol{s}^{(t)} = f(\boldsymbol{s}^{(t-1)}; \boldsymbol{\theta})$$

For t=3 
$$\begin{split} \boldsymbol{s}^{(3)} =& f(\boldsymbol{s}^{(2)}; \boldsymbol{\theta}) \\ &= f(f(\boldsymbol{s}^{(1)}; \boldsymbol{\theta}); \boldsymbol{\theta}). \end{split}$$

#### Example

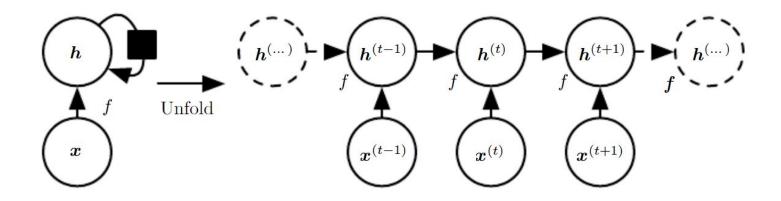


Figure: (left) Circuit Diagram, (right) unfolded computational graph, each node associated to a single timestep.

Reference: Ian Goodfellow, Yoshua Bengio, and Aaron Courville. Deep Learning. http://www.deeplearningbook.org. MIT Press, 2016.

#### Computation

Rewriting the equation from previous slide with h(t):

$$\boldsymbol{h}^{(t)} = f(\boldsymbol{h}^{(t-1)}, \boldsymbol{x}^{(t)}; \boldsymbol{\theta})$$

The unfolded recurrence after t steps represented with a function g(t):

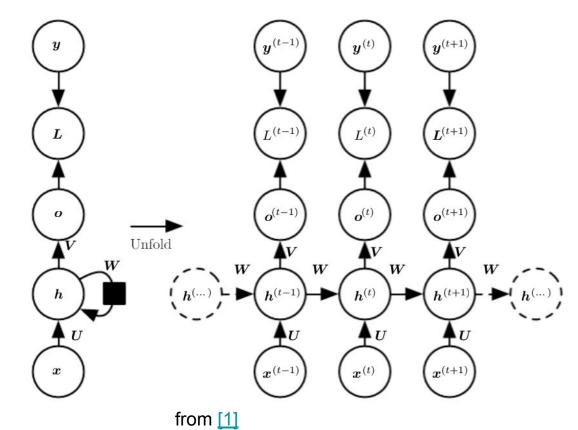
$$\boldsymbol{h}^{(t)} = g^{(t)}(\boldsymbol{x}^{(t)}, \boldsymbol{x}^{(t-1)}, \boldsymbol{x}^{(t-2)}, \dots, \boldsymbol{x}^{(2)}, \boldsymbol{x}^{(1)}) = f(\boldsymbol{h}^{(t-1)}, \boldsymbol{x}^{(t)}; \boldsymbol{\theta}).$$

#### **Recurrent Neural Networks**

- Recurrent Neural Networks (RNNs) are a class of neural networks for processing sequential data.
- RNNs use **feedback loops** to process a sequence of data that allow information to persist.
- Reducing the complexity of parameters by **parameter sharing**
- A powerful tool in applications like text processing, speech recognition, language translation and DNA sequences, where the output depends on the previous computations.

#### RNNs by examples

• Example #1



#### RNNs by examples (cont)

• Forward propagation, *t*∈[1, τ]:

$$egin{array}{rcl} m{a}^{(t)} &= m{b} + m{W} m{h}^{(t-1)} + m{U} m{x}^{(t)}, \ m{h}^{(t)} &= ext{tanh}(m{a}^{(t)}), \ m{o}^{(t)} &= m{c} + m{V} m{h}^{(t)}, \ m{\hat{y}}^{(t)} &= ext{softmax}(m{o}^{(t)}), \end{array}$$

• Total loss:  

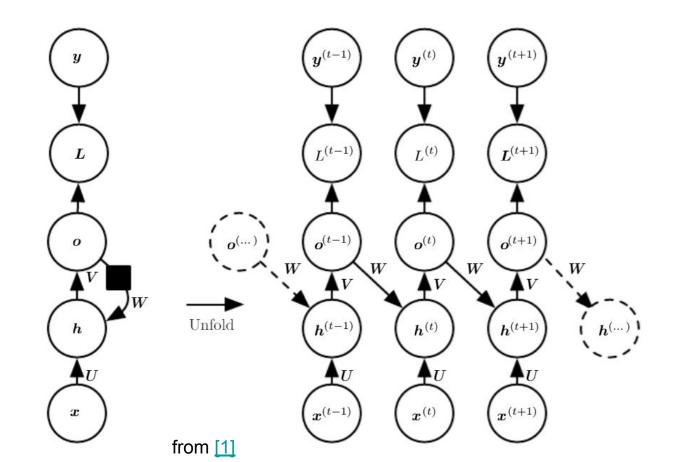
$$L\left(\{x^{(1)}, \dots, x^{(\tau)}\}, \{y^{(1)}, \dots, y^{(\tau)}\}\right)$$

$$= \sum_{t} L^{(t)}$$

$$= -\sum_{t} \log p_{\text{model}}\left(y^{(t)} \mid \{x^{(1)}, \dots, x^{(t)}\}\right)$$

#### RNNs by examples (cont)

• Example #2



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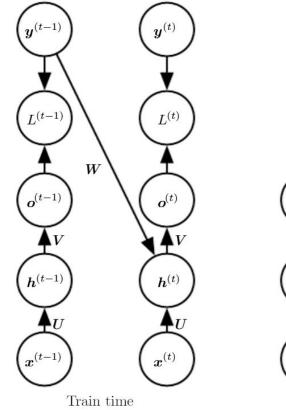
#### **Teacher Forcing**

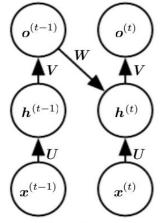
• Conditional maximum likelihood criterion:

$$\log p\left(\boldsymbol{y}^{(1)}, \boldsymbol{y}^{(2)} \mid \boldsymbol{x}^{(1)}, \boldsymbol{x}^{(2)}\right) \\ = \log p\left(\boldsymbol{y}^{(2)} \mid \boldsymbol{y}^{(1)}, \boldsymbol{x}^{(1)}, \boldsymbol{x}^{(2)}\right) + \log p\left(\boldsymbol{y}^{(1)} \mid \boldsymbol{x}^{(1)}, \boldsymbol{x}^{(2)}\right)$$

- Advantage: to avoid **BPTT** in models that lack hidden-to-hidden connections
- Disadvantage: works poorly in **open-loop** mode
  - In this case the kind of inputs that it will see during training time could be quite different from that it will see at test time

#### Teacher Forcing (cont)





Test time

from [1]

#### Computing the gradient

• Based on equations on <u>slide 5</u>

$$\left(\nabla_{\boldsymbol{o}^{(t)}}L\right)_{i} = \frac{\partial L}{\partial o_{i}^{(t)}} = \frac{\partial L}{\partial L^{(t)}} \frac{\partial L^{(t)}}{\partial o_{i}^{(t)}} = \hat{y}_{i}^{(t)} - \mathbf{1}_{i=y^{(t)}}$$

• 
$$t = \tau$$
:  
 $\nabla_{h^{(\tau)}} L = V^{\top} \nabla_{o^{(\tau)}} L$ 

• 
$$t \in [\tau - 1, 1]$$
  
 $\nabla_{\boldsymbol{h}^{(t)}} L = \left(\frac{\partial \boldsymbol{h}^{(t+1)}}{\partial \boldsymbol{h}^{(t)}}\right)^{\top} (\nabla_{\boldsymbol{h}^{(t+1)}} L) + \left(\frac{\partial \boldsymbol{o}^{(t)}}{\partial \boldsymbol{h}^{(t)}}\right)^{\top} (\nabla_{\boldsymbol{o}^{(t)}} L)$   
 $= \boldsymbol{W}^{\top} \operatorname{diag} \left(1 - \left(\boldsymbol{h}^{(t+1)}\right)^{2}\right) (\nabla_{\boldsymbol{h}^{(t+1)}} L) + \boldsymbol{V}^{\top} (\nabla_{\boldsymbol{o}^{(t)}} L)$ 

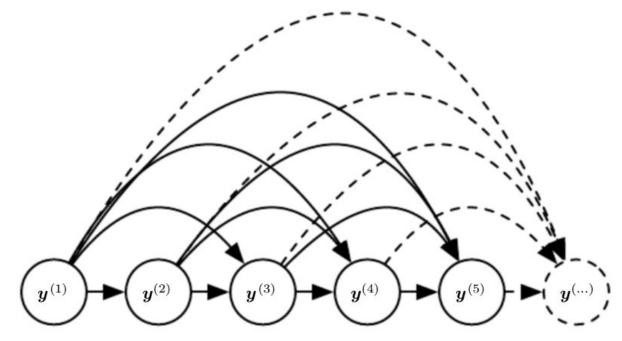
Computing the gradient (cont)

$$\begin{aligned} \nabla_{\boldsymbol{c}} L &= \sum_{t} \left( \frac{\partial \boldsymbol{o}^{(t)}}{\partial \boldsymbol{c}} \right)^{\top} \nabla_{\boldsymbol{o}^{(t)}} L = \sum_{t} \nabla_{\boldsymbol{o}^{(t)}} L, \\ \nabla_{\boldsymbol{b}} L &= \sum_{t} \left( \frac{\partial \boldsymbol{h}^{(t)}}{\partial \boldsymbol{b}^{(t)}} \right)^{\top} \nabla_{\boldsymbol{h}^{(t)}} L = \sum_{t} \operatorname{diag} \left( 1 - \left( \boldsymbol{h}^{(t)} \right)^{2} \right) \nabla_{\boldsymbol{h}^{(t)}} L, \\ \nabla_{\boldsymbol{V}} L &= \sum_{t} \sum_{i} \left( \frac{\partial L}{\partial o_{i}^{(t)}} \right) \nabla_{\boldsymbol{V}^{(t)}} o_{i}^{(t)} = \sum_{t} \left( \nabla_{\boldsymbol{o}^{(t)}} L \right) \boldsymbol{h}^{(t)^{\top}}, \\ \nabla_{\boldsymbol{W}} L &= \sum_{t} \sum_{i} \left( \frac{\partial L}{\partial h_{i}^{(t)}} \right) \nabla_{\boldsymbol{W}^{(t)}} h_{i}^{(t)} \\ &= \sum_{t} \operatorname{diag} \left( 1 - \left( \boldsymbol{h}^{(t)} \right)^{2} \right) \left( \nabla_{\boldsymbol{h}^{(t)}} L \right) \boldsymbol{h}^{(t-1)^{\top}}, \\ \nabla_{\boldsymbol{U}} L &= \sum_{t} \sum_{i} \left( \frac{\partial L}{\partial h_{i}^{(t)}} \right) \nabla_{\boldsymbol{U}^{(t)}} h_{i}^{(t)} \\ &= \sum_{t} \operatorname{diag} \left( 1 - \left( \boldsymbol{h}^{(t)} \right)^{2} \right) \left( \nabla_{\boldsymbol{h}^{(t)}} L \right) \boldsymbol{x}^{(t)^{\top}}, \end{aligned}$$

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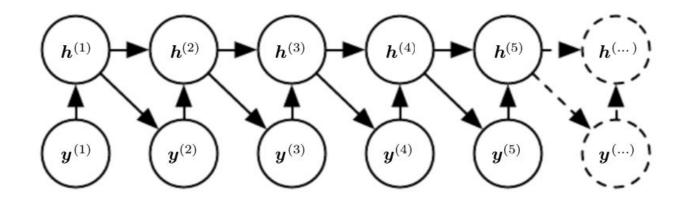
#### **RNN as Directed Graphical Models**

- Ignoring the hidden units
- inefficient



#### RNN as Directed Graphical Models (cont)

• very efficient parametrization



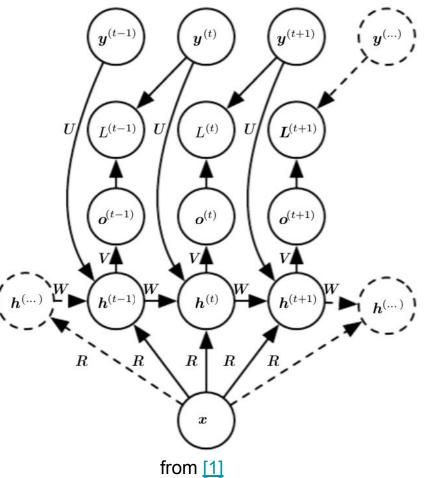
#### RNN as Directed Graphical Models (cont)

#### • Determining the length of the sequence

- Special symbol at the end of the sequence
- extra Bernoulli output
- $\circ \quad \ \ \text{Predicting sequence length } \tau$

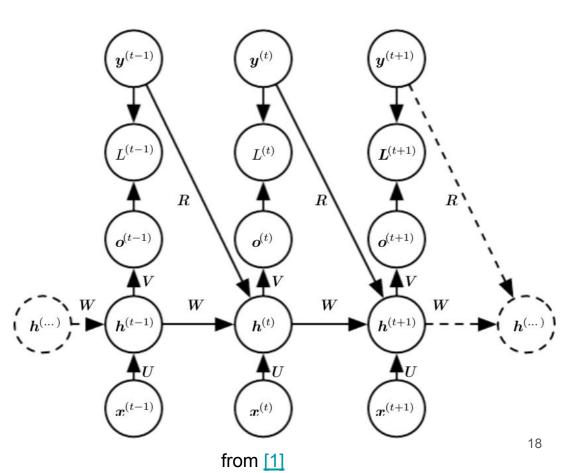
### Modeling Sequences Conditioned on Context

• A single vector as input



## Modeling Sequences Conditioned on Context (cont)

• A sequence of vectors as input



#### Long Term Dependencies

- Vanishing and exploding gradients in long-term propagation.
- Exponentially smaller magnitude of gradient for long term dependencies.
- Gradient based optimization is difficult.

Why do we want longterm dependencies?

Ι France fluent French Ι in speak grew up . . . . . .  $\mathbf{h}_1$  $\mathbf{h}_2$  $\mathbf{h}_3$  $\mathbf{h}_4$  $\mathbf{h}_5$  $\mathbf{h}_n$  $\mathbf{x}_1$  $\mathbf{x}_2$  $\mathbf{x}_3$  $\mathbf{x}_4$  $\mathbf{x}_5$  $\mathbf{x}_n$ 

Reference: RNNII, DLVR, Lecture by Dr. Michael Weinmann, Informatik, University of Bonn

# Long Short Term Memory (LSTM)

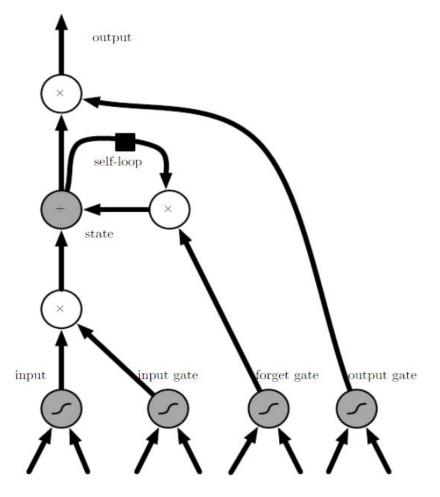
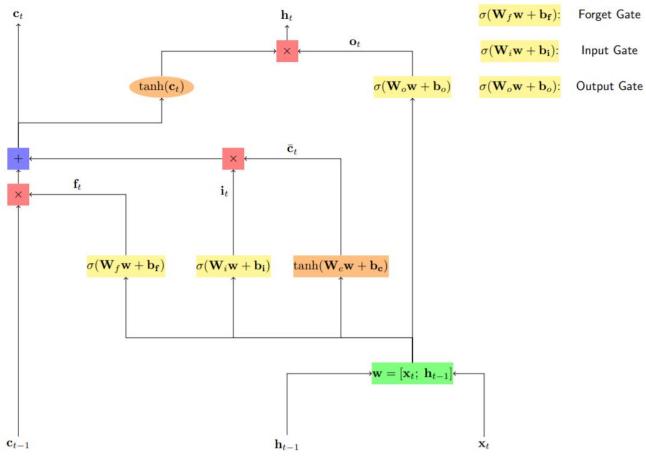


Figure: LSTM recurrent network cell block diagram. Reference: RNNII, DLVR, Lecture by Dr. Michael Weinmann, Informatik, University of Bonn



#### Figure: LSTM with gate equations.

Reference: RNNII, DLVR, Lecture by Dr. Michael Weinmann, Informatik, University of Bonn

The LSTM is a differentiable memory cell. We have now three gates: an input gate  $i^{(t)}$ , a forgetting gate  $f^{(t)}$  and an output gate  $o^{(t)}$ :

$$egin{aligned} &m{i}^{(t)} = g_i(m{h}^{(t-1)}, m{x}^{(t)}; m{ heta}_i) \ &m{f}^{(t)} = g_f(m{h}^{(t-1)}, m{x}^{(t)}; m{ heta}_f) \ &m{o}^{(t)} = g_o(m{h}^{(t-1)}, m{x}^{(t)}; m{ heta}_o) \end{aligned}$$

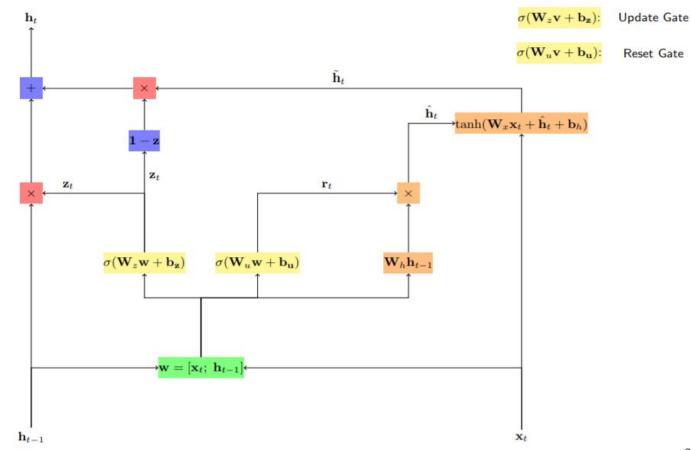
We now define a memory cell  $c^{(t)}$  by gating previous memory and new content

$$oldsymbol{c}^{(t)} = oldsymbol{f}^{(t)} \cdot oldsymbol{c}^{(t-1)} + oldsymbol{i}^{(t)} \cdot anh(oldsymbol{a}^{(t)})$$
 where  $oldsymbol{a}^{(t)} = oldsymbol{b} + oldsymbol{W}oldsymbol{h}^{(t-1)} + oldsymbol{U}oldsymbol{x}^{(t)}.$ 

The final hidden state is a gated activation of the memory cell:

$$\boldsymbol{h}_{\mathsf{LSTM}}^{(t)} = \boldsymbol{o}^{(t)} \cdot \tanh \boldsymbol{c}^{(t)}.$$

Gated Recurrent Unit





- [1] Ian Goodfellow, Yoshua Bengio, and Aaron Courville. Deep Learning. <u>http://www.deeplearningbook.org</u>. MIT Press, 2016.
- [2] RNNII, DLVR, Lecture by Dr. Michael Weinmann, Informatik, University of Bonn